

# CSE 469: Computer and Network Forensics

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## Topic 0: Course Overview

# Instructor

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## Dr. Mike Mabey

- Alumnus of ASU (MS & PhD)
- Adjunct / Faculty Associate
  - Full time job: US Army
- Office: N/A
- Office Hours: Tuesdays 4:15 - 5:15 PM
- [mmabey@asu.edu](mailto:mmabey@asu.edu)

# TAs

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## Adam Oest

- PhD Student
- [aoest@asu.edu](mailto:aoest@asu.edu)
- Office:
  - BYENG 469 AC
- Office Hours:
  - Thursdays 12-1 PM  
BYENG 423

## Sukwha Kyung

- PhD Student
- [skyung1@asu.edu](mailto:skyung1@asu.edu)
- Office:
  - BYENG 469 AB
- Office Hours:
  - Wednesdays 1-2 PM  
BYENG 423

# INFOSEC at ASU

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## Programs:

- Two undergraduate IA concentration programs
  - BS in computer science
  - BSE in computer systems engineering
- Three graduate IA concentration programs
  - MS
  - MCS
  - PhD

# INFOSEC at ASU

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## Concentration in BS (Computer Science):

- Minimum of 15 credits in IA and related areas as technical electives
- Courses:
  - CSE 465 Introduction to Information Assurance
  - CSE 466 Computer System Security
  - CSE 467 Data and Information Security
  - CSE 468 Network Security
  - CSE 469 Computer and Network Forensics

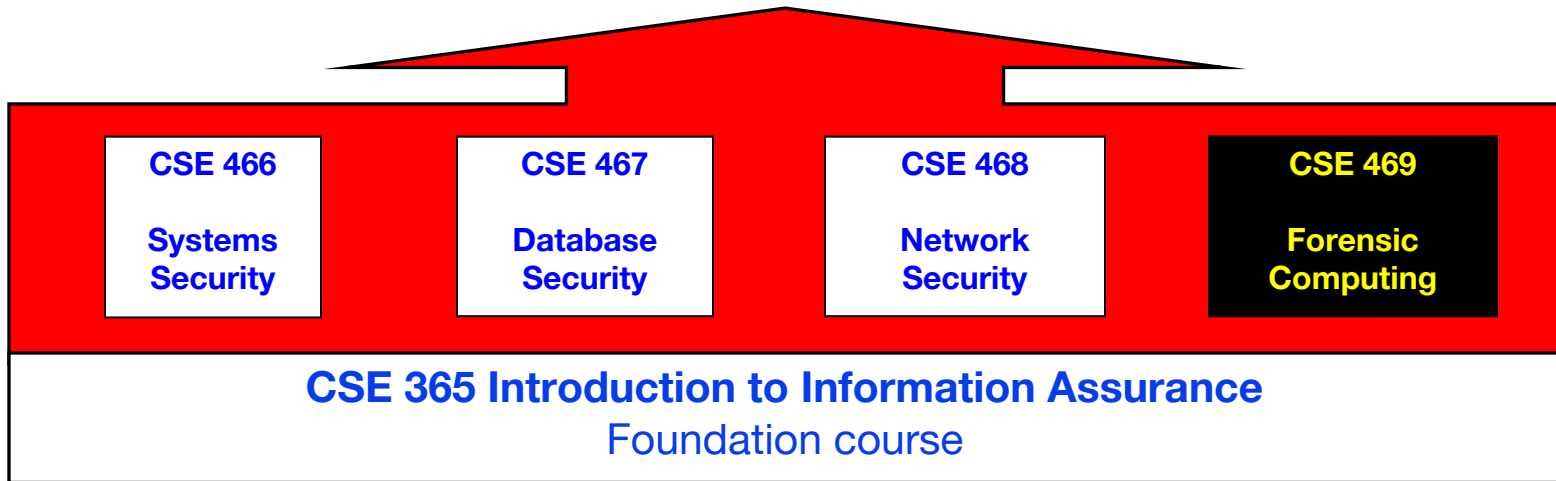
# Graduate Level Security Classes

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- CSE 539 Applied Cryptography
- CSE 543 Information Assurance and Security
- CSE 545 Software Security
- CSE 548 Advanced Computer Network Security
- Seminar: Computer Security: Techniques and Tactics

# INFOSEC at ASU

Projects and advanced courses



NSA and DHS designated ASU as a National Center of Academic Excellence in Information Assurance Education

# Computer Security? Computer Forensics?

Arizona State University launches

## the Center for Cybersecurity and Digital Forensics

within the ASU Global Security Initiative





# Goals of Computer Security (CIA Triad)

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- **Confidentiality:** Prevent/detect/deter improper *disclosure* of information
- **Integrity:** Prevent/detect/deter improper *modification* of information
- **Availability:** Prevent/detect/deter improper *denial of access to services* provided by the system

# Examples

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- Confidentiality: You should not come to know the scores of your classmates in this class
- Integrity: You should not be able to change your or others' scores in this class
- Availability: You should always be able to view the assignments on the course web site

# In Addition to CIA Triad

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- **Authenticity:** The assurance that a message, transaction, or other exchange of information is from the *source* it claims to be from.
- **Non-repudiation:** The assurance that someone cannot deny something, such as the receipt of a message or the authenticity of a statement or contract.

# Examples

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- Authenticity: You should not pretend, as the TA, to send an email to your classmates
- Non-repudiation: The TA can not pretend he did not send out the message

# Goals of Computer Forensics

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- Forensics is defined as “relating to the use of scientific knowledge or methods in solving crimes.”
- Postmortem: Forensic analysis *after* a computer or network is compromised
- Acquire data even if the original owner does not want to leak that data (e.g. deleted from hard disk)
  - Breach the security goal **confidentiality**

# Course Objectives

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- Get hands-on experiences with lots of lab exercises and programming assignments
- Introduce you to reading research papers
- Introduce you to real-world security and forensics by inviting external speakers from government, industry, and academia

# Two Elements of Digital Forensics

## ● Process

- Distinguishes forensics from data recovery, bug hunting
- How to acquire, handle, and analyze evidence properly
- What precautions to take, pitfalls to be aware of
- Difference between evidence being admissible in court!
- Can apply to any type of digital forensic evidence (if the process is good)

## ● Technical Knowledge

- Deep understanding of the specific technology you need to extract information from
  - How is the data stored at the binary level?
- Technical side is where most forensic research is done

Digital forensics is the application of technical knowledge to extract information from evidence while adhering to a lawful process.

# Course Prerequisites

- Knowledge of information systems, computer networks, and their operations:
  - CSE 310 Data Structures and Algorithms
    - Must understand relationship between a data structure and its binary representation

For example:

If I give you this data structure and tell you that a `short` is 2 bytes, an `int` is 2 bytes, and a `double` is 4 bytes, you should be able to tell me which hex values represent the person's age in this memory sample:

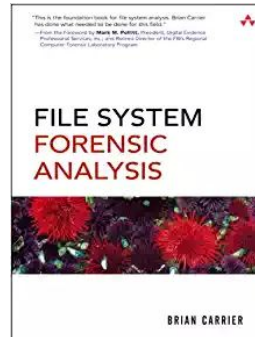
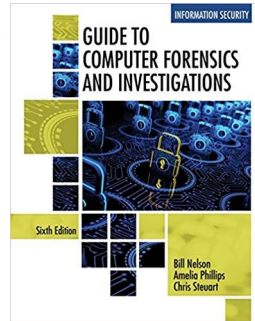
```
struct Employee {  
    short id;  
    int age;  
    double wage;  
};
```

0xc5	0x01	0x32	0x00	0x50	0x34	0x03	0x00
------	------	------	------	------	------	------	------



# Textbook/Readings

- No required textbook
- Highly recommended books:
  - [Guide To Computer Forensics and Investigations](#)
  - [File System Forensic Analysis](#)
- Slides and important reading material will be posted to the course website



# Course Communication

1. Class website: [mikemabey.com/cse469s19](http://mikemabey.com/cse469s19)
  - a. Syllabus, assignments, schedule, notes, lecture recordings, important links, etc.
2. Exam grades: [Gradescope](#)
  - a. Detailed, consistent grading
3. Mailing list: [Piazza](#)
  - a. Collaborative discussion board
  - b. Be careful not to violate academic integrity! (see course website for examples)

**Note:** Federal law prevents me from spending time on outside employment (this class) while I'm on the clock for the Army. Please be understanding of this!

# Course Topics

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- Principles of digital forensics (Process)
  - Acquisition
  - Authentication
  - Analysis
  - Presentation
  - Rules of evidence
- Computing basics
  - File systems
  - How computers store data
  - How computers communicate
- Forensic tools and technologies
  - Open-source tools
  - Commercial tools
  - How to write your own tools
- Cybercrime investigation
  - What constitutes cyber crime
  - Law and policies on cyber crime
  - Trends in cyber crime
- Other cool topics:
  - Mobile and car forensics
  - Cloud and web forensics

# Grading Policy

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- Homework: 60%
  - Assignments: 35%
  - Course Project: 20%
  - Paper Report/Presentation: 5%
- Exams: 40%
  - Midterm: 15%
  - Final: 25%
- Attendance:
  - Will affect your grade

# Grading Policy

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- Homework: To be done individually
  - Unless otherwise noted in the assignment description
- Project: To be done in groups of 2
- Paper Report: Individual report on a research paper from list on the course website
  - Grad and Honors students will *also* give a 20 minute presentation on their paper in class
- Late work: 20% deduction each day late
- Attendance: Will affect your grade

# Academic Integrity

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- Regular rules apply
  - See the [ASU Student Code of Conduct](#) and [ASU Student Academic Integrity Policy](#).
- Use of code snippets is allowed as long as:
  - Proper credit for the source is given in a comment AND
  - The snippet doesn't constitute a significant portion of your code AND
  - The source is not another past or present student of the course
- Posting assignment code online is not allowed

# Class Format

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- Lecturing
  - Lecture notes will be posted to the class website
  - Videos of lectures will be posted to YouTube
  - Links to videos will be on the website
- In-class exercises
  - Two students form a group, but each one has to do the exercise
  - Students **MUST** attend all classes
  - There will be an attendance sheet for every class

# Homework

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- Done individually
- Several programming assignments:
  - Reinforce principles from class by forcing you to think through the details
  - Goal is to give you the skills to be forensic computer scientists, not just tool users
- Some lab exercises:
  - More hands-on practice with forensic tools
  - Extension/continuation of in-class exercises
  - Necessary software will be provided



# Course Project

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- Group project
  - Same groups of 2 for doing in-class labs
- Write a program for tracking actions taken with evidence items while in custody
- Command-line, Linux-compatible
  - Programming language is your choice

**Group Formation Due:** January 16  
Instructions to be sent out via Piazza